

# Tools

Advanced Functional Programming Summer School 2019

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- GHC: the compiler
  - GHCi: the interpreter
- Cabal and Stack: the build tools
  - Hackage and Stackage: the package repos
- HLint: the linter
- Haddock: the docs authoring tool

Modules

Once you start to organize larger units of code, you typically want to split this over several different files

In Haskell, each file contains a separate module

# Goals of the module system

- Namespace management
- Units of separate compilation (not supported by all compilers)

#### Non-goals

- First-class interfaces or signatures
  - Available in Agda and ML
  - Also in GHC using the Backpack extension

```
module M.A (
   thing1, thing2 -- Declarations to export
) where
```

```
-- Imports from other modules in the project
import M.B (fn, ...)
-- Import from other packages
import Data.List (nub, filter)
thing1 :: X -> A
thing1 = \dots
-- Non-exported declarations are private
localthing :: X -> [A] -> B
localthing = ...
```

# Different ways to import

- import Data.List
  - Import every function and type from Data.List
  - The imported declarations are used simply by their name, without any qualifier
- import Data.List (nub, permutations)
  - Import only the declarations in the list
- import Data.List hiding (nub)
  - Import all the declarations *except* those in the list
- import qualified Data.List as L
  - Import every function from Data.List
  - The uses must be qualified by L, that is, we need to write L.nub,
    - $\ensuremath{\mathsf{L.permutations}}$  and so on

There are two ways to present a data type to the outer world

- 1. Abstract: the implementation is not exposed
  - Values can only be created and inspected using the functions provided by the module
    - Data constructors and pattern matching are not available
  - Implementation may change without rewriting the code which depends on it  $\implies$  decoupling

# module M (..., Type, ...) where

2. Exposed: constructors are available to the outside world

module M (...,  $\mathsf{Type}(\ldots),$  ...) where

Cyclic dependencies between modules are **not** allowed

- A imports some things from B
- B imports some things from A

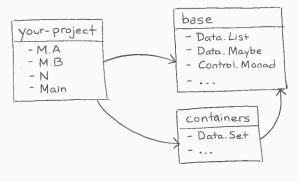
Solution: move common parts to a separate module

Note: there is another solution based on .hs-boot files

• In practice, cyclic dependencies = bad design

Packages

# Packages



executable

- Packages are the unit of distibution of code
  - You can *depend* on them
- Each packages provides one or more modules
  - Modules provide namespacing to Haskell.
  - Each module declares which functions, data types, etcetera it exports
  - You use elements from other modules by importing
- In the presence of packages, an identifier is no longer uniquely determined by module + name, but additionally needs package name + version.

your-project	root folder
your-project.cabal	info about dependencies
src	
М	
M A . hs	defines module M.A
B.hs	defines module M.B
Mbs	defines module M
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- The project (.cabal) file usually matches the name of the folder
- The name of a module *matches* its place
  - · A.B.C lives in src/A/B/C.hs

In Haskell the name Cabal is used for two things:

- 1. The format in which packages are described
- 2. One particular build tool

The Cabal format (1) is shared by several build tools in the Haskell ecosystem, including Cabal (2) and Stack

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hpack is a version of Cabal with YAML syntax and common fields

• Compile them to Cabal using **hpack** or use Stack

# Initializing a project

- 1. Create a folder **your-project**.
  - \$ mkdir your-project
  - \$ cd your-project
- 2. Initialize the project file.
  - \$ cabal init

Package name? [default: your-project]

... What does the package build:

1) Library

2) Executable

Your choice? 2

•••

2. Initialize the project file (cntd.).

• • •

Source directory:

- \* 1) (none)
  - 2) src
  - 3) Other (specify)

```
Your choice? [default: (none)] 2
```

•••

3. An empty project structure is created.

```
your-project
your-project.cabal
src
```

#### -- General information about the package

- name: your-project
- version: 0.1.0.0
- author: Alejandro Serrano

```
-- How to build an executable (program)
executable your-project
main-is: Main.hs
hs-source-dirs: src
build-depends: base
```

. . .

Dependencies are declared in the **build-depends** field of a Cabal stanza such as **executable**.

- Just a comma-separated list of packages.
- · Packages names as found in Hackage.
- Upper and lower bounds for version may be declared.
  - A change in the major version of a package usually involves a breakage in the library interface.

build-depends: base,

transformers >= 0.5 && < 1.0

In an executable stanza you have a main-is field.

Tells which file is the *entry point* of your program.
 module Main where

import M.A
import M.B

main :: IO ()
main = -- Start running here

Both tools provide similar features and UI

#### Cabal

- Uses Hackage as source of dependencies
- Does not manage your GHC installation
- Uses sandboxes if you use the **new-** commands

#### Stack

- Uses Stackage as source of dependencies
- You must declare a *snapshot* to be used in a **stack.yaml** file
  - This defines a GHC version, which is automatically downloaded
  - You can create the file using **stack init**
- Uses sandboxes by default

# Package repositories: Hackage and Stackage

Hackage is a open, community-managed repository of Cabal projects

- Anybody can upload their packages
  - This is even automated using cabal upload
- Pro: you always access the latest version of the packages
- Con: you might get into trouble with dependencies

Stackage provides *snapshots* of those packages

- A subset of Hackage known to compile together
  - in a specific version of the GHC compiler
- *Pro*: **reproducibility**, every member of the team uses the same compiler and package versions
- Con: new major versions take time to produce
  - Bugfixes are usually backported

Cabal

- \$ cabal new-update # from time to time, update Hackage info
- \$ cabal new-build
- \$ cabal new-run your-project
- \$ cabal new-repl # interpreter

Stack

\$ stack init # once, to create `stack.yaml`

\$ stack build

- \$ stack run your-project
- \$ stack ghci # interpreter, also `stack repl`

Linting

GHC includes a lot of warnings for suspicious code:

- · Unused bindings or type variables,
- · Incomplete pattern matching,
- · Instance declaration without the minimal methods...

Enable this option in your Cabal stanzas.

```
library
build-depends: base, transformers, ...
ghc-options: -Wall
...
```

# HLint

- · A simple tool to improve your Haskell style
  - Get it using cabal install hlint
  - Run it with hlint path/to/your/source
- · Scans source code, provides suggestions
  - Suggests only correct transformations
  - New suggestions can be added, existing ones can be selectively disabled
  - Refactoring can be automatically applied

Found:

and (map even xs)

Why not:

all even xs

i = (3) + 4
nm\_With\_Underscore = i
y = foldr (:) [] (map (+1) [3,4])
z = \x -> 5
p = \x y -> y

- functions:
  - { name: unsafePerformIO, within: [] }

- , rhs: match on the list instead
- , name: Pattern match on list head }
- error: { lhs: "length x == 0"
  - , rhs: match on the list instead
  - , name: Pattern match on list head }
- ignore: { name: Use <\$> }

Documentation

Haddock is the standard tool for documenting Haskell modules

- Think of the Javadoc, RDoc, Sphinx... of Haskell
- All Hackage documentation is produced by Haddock

Haddock uses comments starting with | or ^

```
-- | Obtains the first element.
head :: [a] -> a
```

tail :: [a] -> [a]

-- ^ Obtains all elements but the first one.

# Haddock, larger example

```
-- | 'filter', applied to a predicate and a list,
-- returns the list of those elements that
-- /satisfy/ the predicate.
filter :: (a -> Bool) -- ^ Predicate over 'a'
        -> [a] -- ^ List to be filtered
        -> [a]
```

- Single quotes as in 'filter' indicate the name of a Haskell function, and cause automatic hyperlinking
  - Referring to qualified names is also possible, even if the identifier is not normally in scope
- Emphasis with forward slashes: /satisfy/
  - Many more markup is available

Profiling

Haskell uses a lazy evaluation strategy

- Expressions are not evaluated *until needed*
- Duplicate expressions are *shared*

On Thursday, you will dive into this

- With laziness, we are sure that things are evaluated only as much as needed to get the result
- But, being lazy means holding lots of thunks in memory:
  - Memory consumption can grow quickly
  - Performance is not uniformly distributed

Question: how to find out where memory is spent?

- With laziness, we are sure that things are evaluated only as much as needed to get the result
- But, being lazy means holding lots of thunks in memory:
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Question: how to find out where memory is spent?

Answer: use profiling

- \$ stack build --profile
- \$ stack run -- +RTS -hc -p
- \$ hp2ps executable.hp

